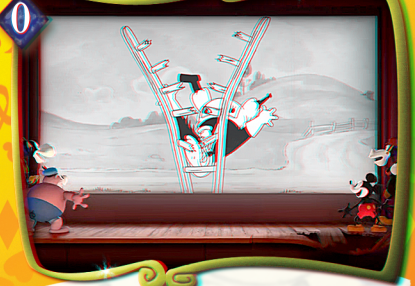
Split Ladder

0



Event

Archive a Wood Tool Object and target Evil Character at the same Location is Vitality -1.

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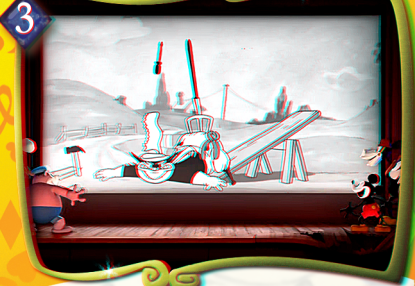
More Gratuitous Violence

3



Event

Archive any Object at the same Location as target Evil Character. The Character is Vitality -2.

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Counter-Clockwise Rotation

0

Event
Real World

Shuffle your Archive. Play the top card for free. Shuffle your Archive again.

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"Not Again!"

3

Event

Play again an Event or Effect that you have just played for free that affects an Evil Character.

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"I Used to Have a Little Cat Once"

0

Effect

Play Animal Cat Characters to the same Location as target Evil Prime Character.

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"Get a Horse!"

3

Effect
Real World

Banish all Transportation Objects.

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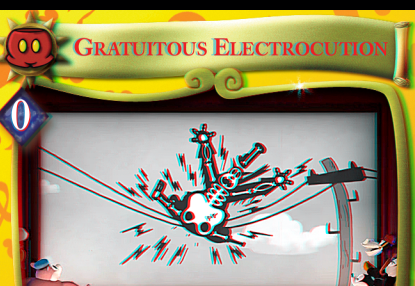
Gratuitous Electrocution

0



Event

Play an Electric Object to the same Location as target Evil Character. The Character is Vitality -3.

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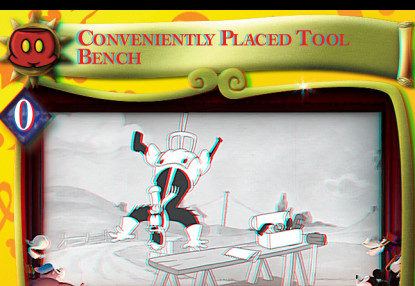
Conveniently Placed Tool Bench

0



Effect

Target Evil Character is Vitality -½ for each Tool Object at the same Location.

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Wedged Hand

2

Effect
Real World

Real World Characters may not leave target Real World Location.

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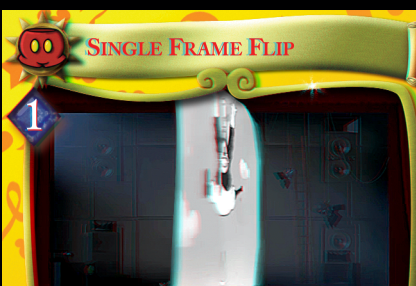
Single Frame Flip

1



Event
Real World

Shuffle your Archive and play a random card from your Archive for free. Shuffle your Archive again.

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"Daddy?"

0

Effect

Play Father Characters directly to the same Location as target Evil Character. The Evil Character is Vitality -1 for each Father Character at the same Location.

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Interdimensional Tear

0

Effect
Real World

Add "Real World" to the keywords of all Locations in the game.

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Prickled Patootie

0

Event

Archive **Lovely Cactus** and target Evil Character at a different Location is Vitality -2.

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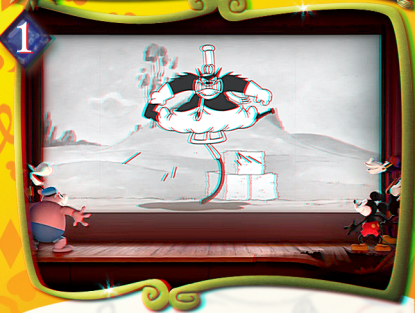
Gratuitous Violence

1



Event

Archive a Metal Tool Object and target Evil Character at the same Location is Vitality -2.

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3-D Friends

2

Effect
Real World

Add "Real World" to the keywords of all Good Characters at Real World Locations.

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Freeze Frame

2

Event
Real World

Stop target card from being played to a Real World Location you control.

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Repeated Violence

2

Effect

Return cards with "Violence" in the title back into your hand instead of archiving them.

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"Company Dismissed!"

2

Event

Archive all Military Characters.

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